FREE

PLANT LIBRARY

Discover the Biomes of the Plant Library

This free vegetation pack includes 31 biomes usable in the Geo-Scatter or Biome-Reader plugin.

Create stunning artworks fast! With the most popular scattering plugin for blender professionals.

GEOSCATTER PLANT LIBRARY

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GEO SCATTER PLANT LIBRARY

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GEOSCATTER PLANT LIBRARY

GEO SCATTER PLANT LIBRARY

Wild Grass 03

GEO SCATTER PLANT LIBRARY

Wild Grass 04

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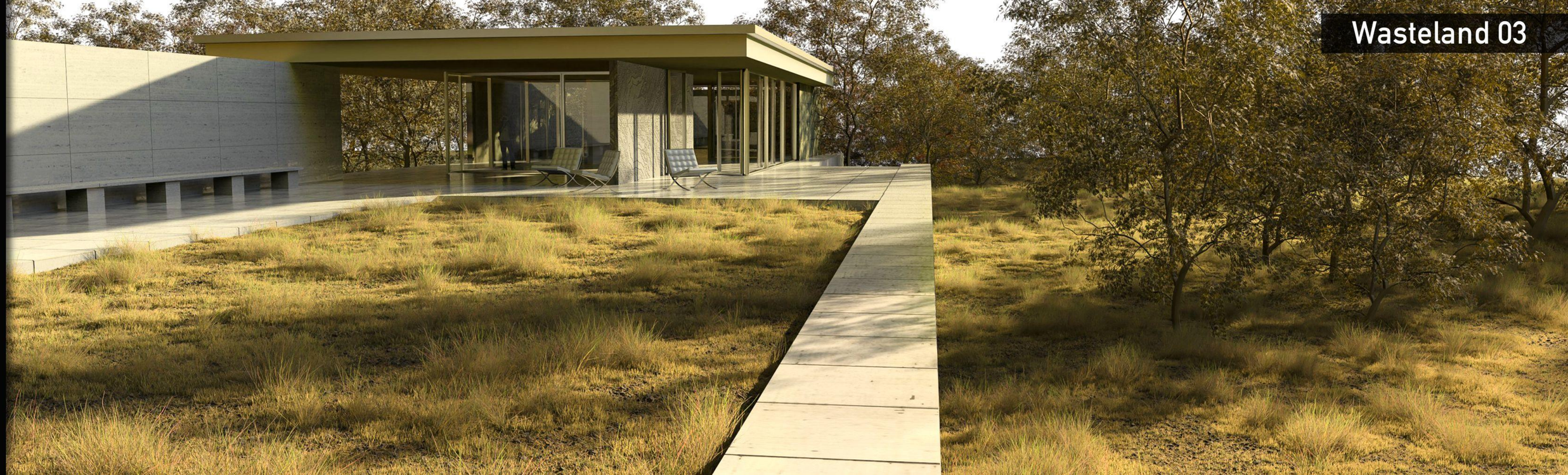

GEO SCATTER PLANT LIBRARY

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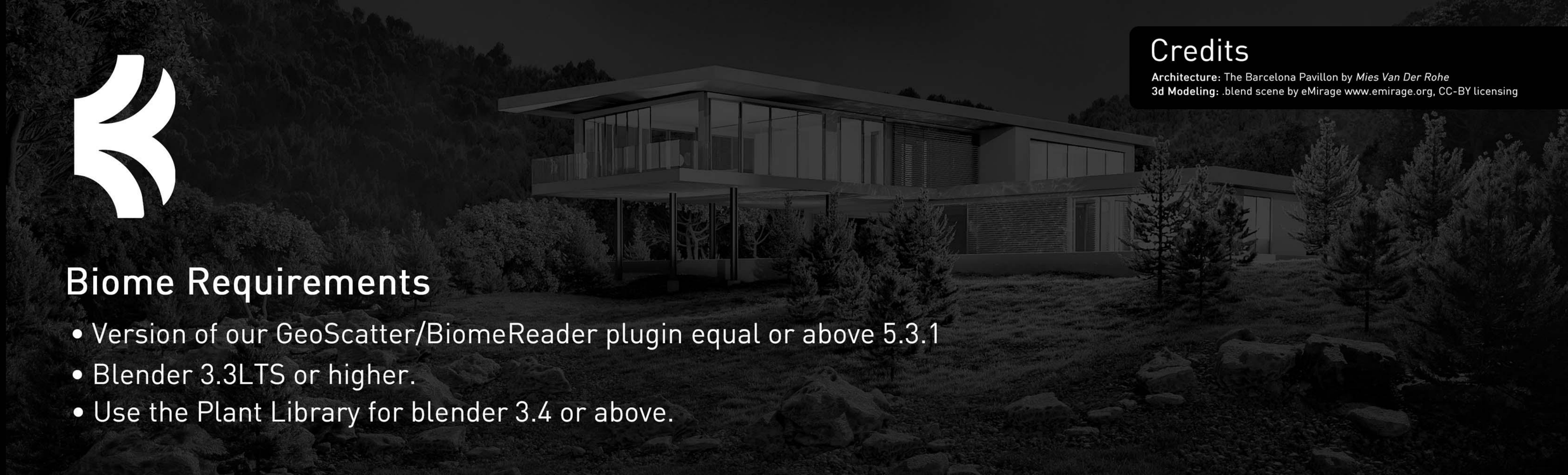
Rockplain 03

GEOSCATTER PLANT LIBRARY



Credits

Architecture: The Barcelona Pavillon by *Mies Van Der Rohe*
3d Modeling: .blend scene by eMirage www.emirage.org, CC-BY licensing

Biome Requirements

- Version of our GeoScatter/BiomeReader plugin equal or above 5.3.1
- Blender 3.3LTS or higher.
- Use the Plant Library for blender 3.4 or above.

How to use?

We invented the biome system for blender and we made it very easy to use! After installing our plugin, or our free biome reader, you can open a biome library window from the *'Create'* panel, or from your blender preferences editor.

You will ba able to click on a biome of your choosing, then each layer will load one by one automatically! In the library header, you will find the biome operator options.

How to Install?

From your blender preferences editor, search for the GeoScatter plugin and click on the *'Open Manager'* button. Then in the preferences, click on *'Install a Package'* & select the *'.scatpack'* you desire to install, click on confirm and the install is done!

If your package only contain the presets and no .blend files, right below the install button, you may need to specify the path of the associated library by adding a new environment path.

Asset Browser?

The GeoScatter plugin works flawlessly with the blender asset browser, as you can directly Scatter the selected Assets. It might be worth it to also install your assets as an asset-browser library. This is done in the blender preferences editor *'File Paths'*.

If your pack does not support blender asset browser, you are able to automatically convert many blends to an asset-ready format in the GeoScatter preferences.

Need more guidance? Consult our exhaustive online-manual at **www.geoscatter.com**

GEOSCATTER

Simply the most powerful scattering toolset for blender professionals

For more info visit **www.geoscatter.com**

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